

using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace Assignment\_if\_else\_eligible\_to\_vote\_or\_not

{

public partial class Form1 : Form

{

public Form1()

{

InitializeComponent();

}

private void label1\_Click(object sender, EventArgs e)

{

}

private void label2\_Click(object sender, EventArgs e)

{

}

private void button1\_Click(object sender, EventArgs e)

{

int age=0;

age = Convert.ToInt32(textBox1.Text);

if(age>=18)

{

label2.Text = "eligible to vote";

}

else

{

label2.Text = "not eligible to vote";

}

}

}

}